

Third Eye

Helping the blind see the world.

SOFTWARE REQUIREMENTS SPECIFICATION

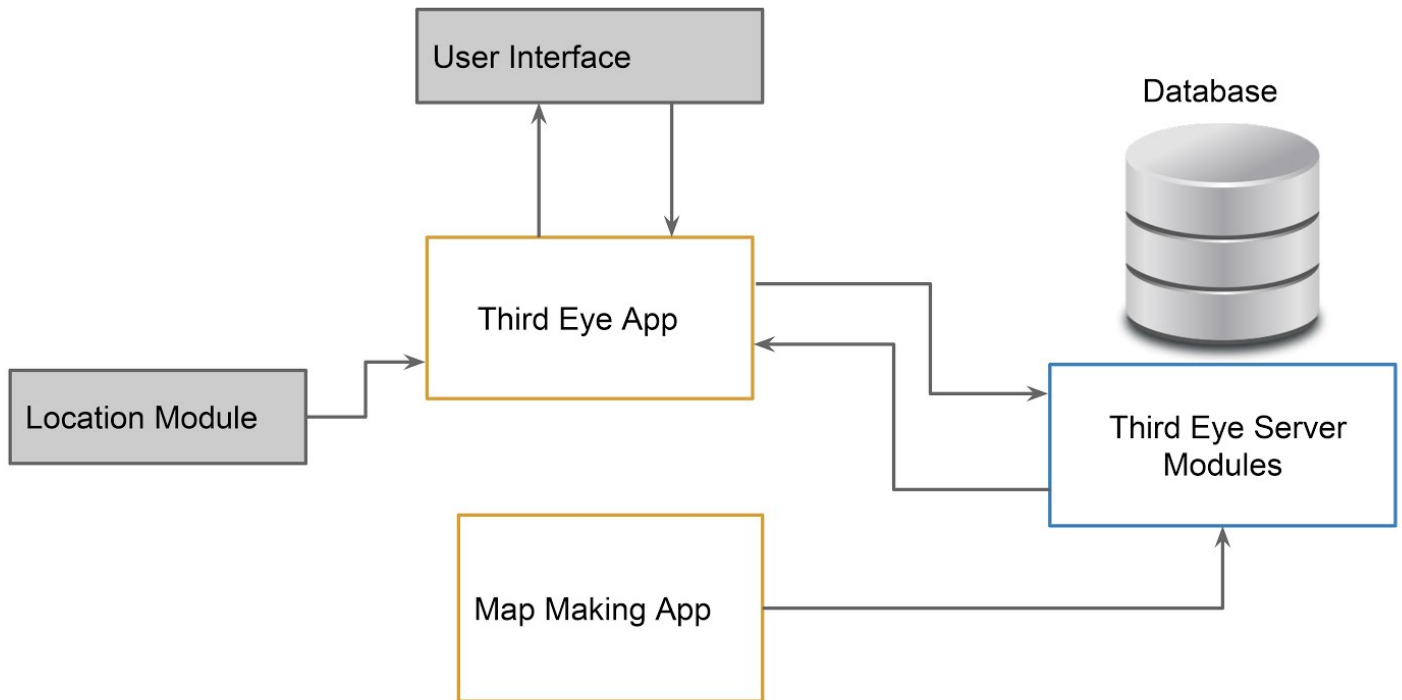
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First Level Diagram



Third Eye App-

Takes audio or tactile input from the user and gives out directions to a destination point . The output is either tactile or audio instructions.

Location Module- This module supplies the Third eye app with the details of the location of the user.

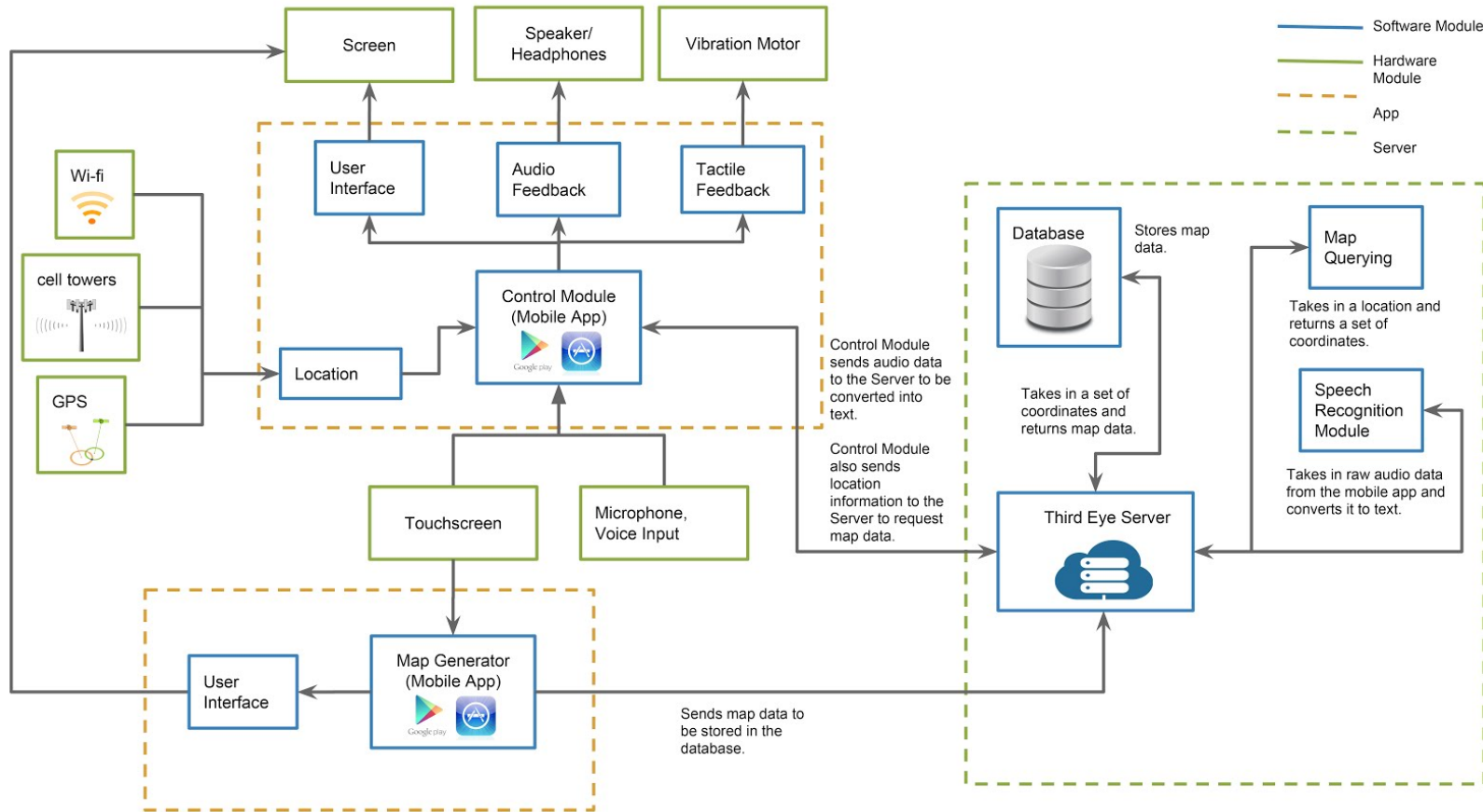
Map Making App-

Used to create maps and send them to the third eye server.

Third Eye Server-

Accepts input from the Third eye app and sends back necessary maps and data to the control module

Second Level Diagram



Modules

Third Eye Control Module-

- User Interface-* Used to allow seeing people to interact with the Third eye app.
- Audio Feedback-* Gives out directions towards a destination point in the form of audio instructions
- Tactile Feedback-* Sends out vibrations when the user is approaching obstacles.
- Location-* Calculates the location point of the user and supplies the location information to the app.

Map Generator Module-

- User Interface-* Used to capture the environment of a particular point of interest and convert it into maps.

Third Eye Server-

- Database-* Stores the maps and retrieves them when a query is passed.
- Map Querying-* Sends a query to database regarding the availability of maps.
- Speech Recognition-* Accepts audio data from the third eye server and converts it into text.

Sample Third Eye App Screen



Figure 1. Graphical User Interface (GUI) depicting the overhead view of a given building environment. On left, the navigation menu for changing the mode of operation and other settings.

Sample Map Generator App Screen



Figure 2. Map Generator (GUI) showing a sample building session. Objects are chosen with correct dimensions and dragged into place in accordance to the buildings structure to serve as 'detection zones' integrated with Third-Eye.

Change Request Form

Requester Information

Customer Name _____	Project Sponsor _____
Project Name _____	Project Manager _____
Project Number _____	
Requested By _____	Responsible Individuals _____
Estimated Budget Change _____	_____
_____	_____
Estimated Schedule Change _____	_____
_____	_____

Type of change (Check all that apply):

Add Features Remove Features Modify Feature New Limitation

Change Specification

Select the module in which a change is requested

<input type="checkbox"/> Audio Feedback	<input type="checkbox"/> Tactile Feedback
<input type="checkbox"/> Map Maker UI	<input type="checkbox"/> Location Tracking
<input type="checkbox"/> Maps Layout	<input type="checkbox"/> Voice Recognition
<input type="checkbox"/> Other _____	

Describe the selected change

Additional Modules Affected

Check all modules that may be indirectly affected by change

<input type="checkbox"/> Audio Feedback	<input type="checkbox"/> Tactile Feedback
<input type="checkbox"/> Map Maker UI	<input type="checkbox"/> Location Tracking
<input type="checkbox"/> Maps Layout	<input type="checkbox"/> Voice Recognition
<input type="checkbox"/> Other _____	

Cross Reference Listing

Requirement	Capability	Location in System Spec	Location in SRS
1.	Speech Recognition	System Spec p. 3 Functional Requirements 3.	p. 4 Second Level Diagram p. 5 Speech Recognition Module
2.	Location Tracking	System Spec p. 3 Functional Requirements 4.	p. 4 Second Level Diagram p. 5 Location Module
3.	Tactile Feedback	System Spec p. 3 Functional Requirements 8.	p. 4 Second Level Diagram p. 5 Tactile Feedback Module
4.	Audio Feedback	System Spec p. 3 Functional Requirements 8.	p. 4 Second Level Diagram p. 5 Audio Feedback Module
5.	Map Storage	System Spec p. 3 Functional Requirements 5.	p. 4 Second Level Diagram p. 5 Database
6.	Map Generation	New	p. 4 Second Level Diagram p. 5 Map Generator Module
7.	Map Querying	System Spec p. 3 Functional Requirements 6.	p. 4 Second Level Diagram p. 5 Map Querying Module
9.	Braille Interface	System Spec p. 3 Functional Requirements 8.	Removed

Integration Thread

